pairing for X on the association list a. Since neither line evaluates the argument of FF before it is bound to X, the pairing is (X(CAR X)). This binding is clearly circular and leads to looping. With this particular example, version(6, 4, 7) avoids the looping since line (7) is reached only after the definition of FF has been retrieved, the argument evaluated, and the result quoted. This somewhat lucky sequence of events is not always the case as the following example shows.

 $\emptyset = (LABEL FN(LAMBDA(Y)(COND((ATOM Y)X)))$ ((QUOTE T)((LAMBDA (X)X)(FN(CAR Y)))))).

The value of this function applied to any S-expression is the value bound to the free variable X. For example,

 $(LAMBDA(XZ)(\emptyset Z))$

applied to a list of two arguments, gives bindings to X and Z, applies \emptyset to the value of Z and eventually returns the value bound to X. Version(6, 4, 7), when evaluating the action part of the second condition action pair, produces the pairing $(X(FN(CAR\ Y)))$ before evaluating X. Evaluation of X then involves evaluating (FN(CAR Y)), which involves applying \emptyset to the reduced argument. Eventually the exit clause is taken, which again attempts to evaluate X and so on. In this example the pairing that leads to error is not explicitly circular, but the calculations implicit in it are.

The way to prevent new bindings interfering with evaluations that should be carried out in the context of earlier bindings, is to perform these evaluations first. The interpreter cannot rely on line (4) to do this before line (7) is reached, since in some cases (nested LAMBDA expressions) line (7) is arrived at independently of line (4). Thus, line (7) should be replaced by eq [caar [e]; LAMBDA] \rightarrow

> eval [caddar [e]; append [pair [cadar [e]; appq [evlis [cdr [e]; a]]]; a]] (8)

and can now be combined with either line (4) or line (5) to give the same effect.

Summary

The three versions of the LISP Universal function, namely versions(1, 2, 3), (6, 5, 7), (6, 4, 7), that can be obtained from McCarthy's paper all have errors in them. Correct Universal functions are versions(1, 5, 3) and (6, 5, 8). In both of these correct-versions, it is permissable to substitute line (4) for line

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Book review

Computer Hardware Theory, by W. J. Poppelbaum, 1972; 730 pages. (Collier-Macmillan, £7.65)

Professor Poppelbaum is a very learned man, a physicist and mathematician of the highest capability and yet he is also a practical man with an engineer's interest in the application of science. Perhaps such men should not write books which claim to be, quoting from the Preface: 'as far as possible autonomous, in the sense of not needing prior acquaintance with other Engineering or Physic treatises'. When they are modest men, like Poppelbaum, they tend to imagine their less gifted brethren are cleverer than they are. This book of seven hundred pages is a veritable encyclopaedia of the science underlying the whole range of computer hardware; to quote, once more, from the preface: 'in spite of this wealth of material to be presented, every effort has been made to guarantee continuity of thought and adequate proofs'. Indeed every effort has been made but it makes for indigestible reading for ordinary men.

These unkind generalities aside, the book has many virtues. It is comprehensive indeed and does start each section from first principles even though it progresses in each topic to advanced study too quickly. The first three chapters are on basic Physics and Dynamics, ranging from the rules of simple vector addition through to grad, div and curl in Chapter 1, in 24 pages, including several simple illustrative experiments. Chapter 2, of 49 pages, is in the author's words 'a slight tour de force' on Electricity and Magnetism, rounded off with Maxwell's equations. The third chapter covers Waves, Particles and Quantum Theory and is wide as well as deep enough for most peoples' needs.

There are chapters on fundamental theory of semiconductors and semiconduetor devices which lead into computer logic circuits and a brief treatment of register and logical operations. Chapter 7 deals with Analog, Hybrid and Stochastic Circuits, bringing in DDAs digital filters and considerations of digital simulation of analog systems.

The chapter on Circuit Analysis is, once more, a tour de force. The author leaves little out, dealing with graphical methods for treating non-linear devices, negative resistance, gain and bandwidth in flip-flops, phase-plane theory, the Laplace Transform, charge storage theory of transistors, switching time calculations, pole zero techniques; it is all here.

There are chapters that deal with semiconductor processing tech? nology including computer graphics design aids, memory stores ranging from hierarchical considerations through to details of 'Bubbles', Cryotrons and Surface Wave Devices. 'Electron Beam and Matrix Devices' deals with readers and printers (mechanical) computer graphics devices and television.

Finally there are chapters on Light Theory, and Light Beam displays, backed up by treatments of Tensor Calculus and Fourier Transforms, and a chapter on Statistics, Tolerance and Noise.

It is not normally good reviewing to quote a detailed list of contents of a book but in this case it seems proper, for this one covers so much. Each chapter is adequately backed by reference lists, about half of which are to text books.

The book aims to be a teaching text and has exercises at the end of each chapter. It is more truly a handbook or reference book of more use to teachers and workers in the computer field who will find it invaluable as a starting point for further reading. It is hard to imagine any topic in the field in the next year or so to which Professor Poppelbaum's book will not provide a lead-in.

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