# A recursive algorithm for determining the eigenvalues of a quindiagonal matrix

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A recursive algorithm for the implicit derivation of the determinant of a quindiagonal matrix is derived in terms of its leading principal minors. Its form is more compact and simpler than that previously presented in the literature by Sweet (1969). Its envisaged use is for deriving the eigenvalues of quindiagonal matrices by Newton's or similar root finding methods.

The derived algorithm simplifies considerably for the case of symmetric matrices yielding a Sturmian sequence of polynomials from which the eigenvalues can be obtained by use of the well known bisection process.

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#### 1. Introduction

Recent computational techniques for the solution of matrix eigenvalues have all emphasised the fact that the characteristic polynomial of a tridiagonal matrix can be obtained implicitly with great ease by computing (for a specified value of  $\lambda$ ) a simple sequence of polynomials derived from its leading principal minors (Wilkinson, 1965). Since quindiagonal matrices occur frequently in boundary value problems involving fourth order derivatives, it seems pertinent, therefore, to investigate the structure of such a matrix to develop a similar sequence of polynomials which expresses the characteristic equation implicitly.

### 2. A recursive relation for determinant evaluation. The Unsymmetric case

It is well known that the required eigenvalues are given by the determinantal equation

$$\det\left(C-\lambda I\right)=0\ , \tag{2.1}$$

or in full matrix notation,

 $c_1 - \lambda, d_1,$  $b_2$ ,  $c_2-\lambda$ ,  $d_2$ ,  $e_2$  $a_{n-1} b_{n-1} c_{n-1} - \lambda, d_{n-1}$ 

A simple Laplace expansion of the leading principal minors of small order can be shown to give the following sequence of polynomials  $P_i(\lambda) \equiv P_i$ , i = 0, 1, 2 and 3.

$$P_{1} = (c_{1} - \lambda)P_{0},$$

$$P_{2} = (c_{2} - \lambda)P_{1} - d_{1}b_{2}P_{0},$$

$$P_{3} = (c_{3} - \lambda)P_{2} - d_{2}b_{3}P_{1} - a_{3}e_{1}(c_{2} - \lambda) + a_{3}d_{1}d_{2} + b_{3}b_{2}e_{1}.$$
(2.2)

The evaluation of  $P_4$  can be obtained in terms of  $P_3$  and previous members of the set of polynomials  $P_i$  by bordering it horizontally with the matrix row elements 0,  $a_4$ ,  $b_4$ ,  $(c_4 - \lambda)$ and vertically with the matrix column elements  $0, e_2$ ,

 $d_3$ ,  $(c_4 - \lambda)$ . (Burnside and Panton, 1904). When  $P_4$  is expanded all the terms which contain  $(c_4 - \lambda)$  are included in the term  $(c_4 - \lambda)P_3$ . In addition to this, the expansion will consist of the product of every other element of the fourth column by every other element of the fourth row, every such product being multiplied by a certain factor. Thus, if the cofactors of  $(c_3 - \lambda)$ ,  $(c_2 - \lambda)$ ,  $d_2$  and  $b_3$  in the expansion of  $P_3$  by  $C_3$ ,  $C_2$ ,  $D_2$  and  $B_3$ , then the required factor which multiplies any product, i.e.  $a_4d_3$  in the expansion of  $P_4$  is the same as the factor which multiplies  $b_3(c_4 - \lambda)$  with the sign

A simple rule by which the factor of any such product can be found is obtained by finding the fourth element which completes the rectangle formed by the leading term  $(c_4 - \lambda)$  and the two elements in the fourth row and column which enter into this product. Substituting the cofactor with a negative sign for the constituent of  $P_3$  so found, yields the required factor in each case. Thus, we obtain for  $P_4$  the expression,

$$P_4 = (c_4 - \lambda)P_3 - b_4d_3C_3 - a_4e_2C_2 + a_4d_3B_3 + b_4e_2D_2$$
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where  $C_3$ ,  $C_2$ ,  $B_3$  and  $D_2$  are defined as

$$C_3 = (-1)^{3+3} \begin{vmatrix} c_1 - \lambda, d_1 \\ b_2, c_2 - \lambda \end{vmatrix} = P_2,$$

$$C_2 = (-1)^{2+2} \begin{vmatrix} c_1 - \lambda, e_1 \\ a_3, c_3 - \lambda \end{vmatrix} = (c_3 - \lambda)P_1 - a_3e_1P_0,$$

$$B_3 = (-1)^{2+3} \begin{vmatrix} c_1 - \lambda, e_1 \\ b_2, d_2 \end{vmatrix} = -(d_2P_1 - e_1b_2),$$

$$B_3 = (-1)^{2+3} \begin{vmatrix} c_1 - \lambda, e_1 \\ b_2, d_2 \end{vmatrix} = -(b_3P_1 - a_3d_1).$$

$$D_2 = (-1)^{2+3} \begin{vmatrix} c_1 - \lambda, d_1 \\ a_3, b_3 \end{vmatrix} = -(b_3P_1 - a_3d_1).$$
Thus, the expression for  $P_4$  can be written as

$$P_4 = (c_4 - \lambda)P_3 - b_4d_3P_2 - a_4e_2[(c_3 - \lambda)P_1 - a_3e_1P_1]$$

$$C_4 = a_1d_1(d_2P_1 - e_1b_2) + b_1e_2(b_2P_1 - a_2d_2).$$

$$P_4 = (c_4 - \lambda)P_3 - b_4d_3P_2 - a_4e_2[(c_3 - \lambda)P_1 - a_3e_1P_1] + a_4d_3(d_2P_1 - e_1b_2) + b_4e_2(b_3P_1 - a_3d_1).$$
 (2.3)

A similar operation of row and column bordering yields the following expression for  $P_5$ ,

$$P_{5} = (c_{5} - \lambda)P_{4} - b_{5}d_{4}P_{3} - a_{5}e_{3}[(c_{4} - \lambda)P_{2} - a_{4}e_{2}P_{2}] + a_{5}d_{4}[d_{3}P_{2} - e_{2}(b_{3}P_{1} - a_{3}d_{1})] + b_{5}e_{3}[b_{4}P_{2} - a_{4}(d_{2}P_{1} - b_{2}e_{1})].$$
 (2.5)

A comparison of the equations (2.2), (2.4) and (2.5) enables one to derive the general form for the characteristic equation for i = n. Thus, the value of det  $(C - \lambda I)$  can be easily obtained from the recursion formula by computing the sequence of polynomials  $P_i(\lambda) \equiv P_i$ ,  $R_i(\lambda) \equiv R_i$ ,  $S_i(\lambda) \equiv S_i$  for i = 0.1n such that

$$\begin{array}{lll} P_0 = 1 & ; R_0 = 0; S_0 = 0 \\ P_1 = (c_1 - \lambda)P_0 & ; R_1 = 1; S_1 = 1 \\ P_2 = (c_2 - \lambda)P_1 - b_2d_1P_0; \\ R_2 = d_1 & ; S_2 = b_2 \end{array}$$

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$$\begin{split} P_3 &= (c_3 - \lambda) P_2 - b_3 d_2 P_1 - a_3 e_1 (c_2 - \lambda) \\ &\quad + a_3 d_2 R_2 + b_3 e_1 S_2; \\ R_3 &= d_2 P_1 - e_1 S_2 \qquad ; S_3 = b_3 P_1 - a_3 R_2 \\ P_4 &= (c_4 - \lambda) P_3 - b_4 d_3 P_2 - a_4 e_2 [(c_3 - \lambda) P_1 - a_3 e_1 P_0] \\ &\quad + a_4 d_3 R_3 + b_4 e_2 S_3; \\ R_4 &= d_3 P_2 - e_2 S_3 \qquad ; S_4 = b_4 P_2 - a_4 R_3 \ . \end{split}$$

for 
$$i = 5(1)n - 1$$
,  
 $P_i = (c_i - \lambda)P_{i-1} - b_id_{i-1}P_{i-2} - a_ie_{i-2}\left[(c_{i-1} - \lambda)P_{i-3} - a_{i-1}e_{i-3}P_{i-4}\right] + a_id_{i-1}R_{i-1} + b_ie_{i-2}S_{i-1};$ 
 $R_i = d_{i-1}P_{i-2} - e_{i-2}S_{i-1}; \ S_i = b_iP_{i-2} - a_iR_{i-1}$ 
and finally for  $i = n$ ,

$$\det (C - \lambda I) = P_n = (c_n - \lambda)P_{n-1} - b_n d_{n-1} P_{n-2} - a_n e_{n-2} [(c_{n-1} - \lambda)P_{n-3} - a_{n-1} e_{n-3} P_{n-4}] + a_n d_{n-1} R_{n-1} + b_n e_{n-2} S_{n-1} . \quad (2.6)$$

Similarly, the evaluation of  $P'_n(\lambda) = \frac{d}{d\lambda} \left[ \det (C - \lambda I) \right]$  can be

carried out by the formulae listed below:

$$P'_{0} = 0 ; R'_{0} = 0; S'_{0} = 0$$

$$P'_{1} = -1 ; R'_{1} = 0; S'_{1} = 0$$

$$P'_{2} = (c_{2} - \lambda)P'_{1} - b_{2}d_{1}P'_{0} - P_{1}; R'_{2} = 0; S'_{2} = 0$$

$$P'_{3} = (c_{3} - \lambda)P'_{2} - b_{3}d_{2}P'_{1} - P_{2} + a_{3}e_{1};$$

$$R'_{3} = d_{2}P'_{1}; S'_{3} = b_{3}P'_{1}$$

$$P'_{4} = (c_{4} - \lambda)P'_{3} - b_{4}d_{3}P'_{2} + a_{4}e_{2}P_{1}$$

$$-a_{4}e_{2} [(e_{3} - \lambda)P'_{1} - a_{3}e_{1}P'_{0}] + a_{4}d_{3}R'_{3}$$

$$+b_{4}e_{2}S'_{3} - P_{3};$$

$$R'_{4} = d_{3}P'_{2} - e_{2}S'_{3}; S'_{4} = b_{4}P'_{2} - a_{3}R'_{3}$$

for 
$$i = 5(1)n - 1$$
;  

$$P'_{i} = (c_{i} - \lambda)P'_{i-1} - b_{i}d_{i-1}P'_{i-2} - P_{i-1} + a_{i}e_{i-2}P_{i-3} - a_{i}e_{i-2}[(c_{i-1} - \lambda)P'_{i-3} - a_{i-1}e_{i-3}P'_{i-4}] + a_{i}d_{i-1}R'_{i-1} + b_{i}e_{i-2}S'_{i-1};$$

$$R'_{i} = d_{i-1}P'_{i-2} - e_{i-2}S'_{i-1}; S'_{i} = b_{i}P'_{i-2} - a_{i}R'_{i-1}$$
with  $i = n$ , (2.7)

$$\begin{split} \frac{d}{d\lambda} \left[ \det \left( C - \lambda I \right) \right] &= P'_n = (c_n - \lambda) P'_{n-1} - b_n d_{n-1} P'_{n-2} \\ &- P_{n-1} + a_n e_{n-2} P_{n-3} \\ &- a_n e_{n-2} \left[ (c_{n-1} - \lambda) P'_{n-3} - a_{n-1} e_{n-3} P'_{n-4} \right] \\ &+ a_n d_{n-1} R'_{n-1} + b_n e_{n-2} S'_{n-1} \; . \end{split}$$

Finally, the two recursive formulae (2.6) and (2.7) are used in Newton's iterative method for finding an eigenvalue of the matrix C, in the form

$$\lambda_{k+1} = \lambda_k - [P_n(\lambda_k)/P'_n(\lambda_k)], \ k \geqslant 0 \ . \tag{2.8}$$

where  $\lambda_0$  is an initial estimate.

If the root is simple, then this method has quadratic convergence, that is

$$|\lambda_{k+1} - \lambda| \propto |\lambda_k - \lambda|^2 . \tag{2.9}$$

However, if the root to which the process is converging is multiple then (2.9) has linear convergence. It is possible to modify the formula to take account of multiplicity of roots if we know the order of multiplicity of the root. In general, we will not have this information available.

Alternatively, having found  $\lambda_1$  by Newton's method, we may switch to the more efficient Secant iterative method,

$$\lambda_{k+1} = \lambda_k - (\lambda_k - \lambda_{k-1}) P_n(\lambda_k) / [P_n(\lambda_k) - P_n(\lambda_{k-1})], \\ k \geqslant 1 . (2.10)$$

The iteration is continued until satisfactory convergence to the eigenvalue  $\lambda$  is obtained, i.e. until  $|(\lambda_{k+1} - \lambda_k)/\lambda_k| < \varepsilon$ , where  $\varepsilon$  is a small specified tolerance.

Having computed one or more of the eigenvalues by any of the above techniques, it is desirable to ensure that in further searches for eigenvalues, we do not redetermine those already

found. Thus, we require some technique of suppressing the known eigenvalues. The recommended technique is as follows. If approximations  $\lambda^{(1)}, \ldots, \lambda^{(s)}$  to eigenvalues are known, then instead of iterating with  $P_n(\lambda)$  use

$$G_n(\lambda) = P_n(\lambda) / \prod_{i=1}^{s} (\lambda - \lambda^{(i)}) . \qquad (2.11)$$

Note that  $G_n(\lambda)$  is again implicitly defined through the implicit determination of  $P_n(\lambda)$  and the derivative of  $G_n(\lambda)$  for use in Newton's method is given by

$$G'_n(\lambda) = G_n(\lambda) \left\{ P'_n(\lambda)/P_n(\lambda) - \sum_{i=1}^s (\lambda - \lambda^{(i)})^{-1} \right\}, \quad (2.12)$$

from which an expression for  $G'_{n}(\lambda)/G_{n}(\lambda)$  can be obtained.

#### 3. The symmetric case

When the quindiagonal matrix C is symmetric, i.e.,

$$d_i = b_{i+1}$$
,  $i = (1)n - 1$  and  $e_j = a_{j+2}$ ,  $j = 1(1)n - 2$ , the recursive sequence (2.2) and (2.3) become,

$$P_{0} = 1$$

$$P_{1} = (c_{1} - \lambda)P_{0},$$

$$P_{2} = (c_{2} - \lambda)P_{1} - b_{2}^{2}P_{0},$$

$$P_{3} = (c_{3} - \lambda)P_{2} - b_{3}^{2}P_{1} - a_{3}^{2}(c_{2} - \lambda) + 2a_{3}b_{2}b_{3},$$
and
$$(3.1)$$

$$P_4 = (c_4 - \lambda)P_3 - b_4^2 P_2 - a_4^2 \{ (c_3 - \lambda)P_1 - a_3^2 P_0 \} + 2a_4 b_4 \{ b_3 P_1 - b_2 a_3 P_0 \}.$$

Further applications of the bordering technique developed in Section 2, produces the recursive sequence  $P_i$  for i = 5, 6, ... in the simpler form

$$\begin{split} P_i &= (c_i - \lambda) P_{i-1} - b_i^2 P_{i-2} - a_i^2 \{ (c_{i-1} - \lambda) P_{i-3} - a_{i-1}^2 P_{i-4} \} \\ &+ 2 a_i b_i \{ b_{i-1} P_{i-3} - b_{i-2} a_{i-1} P_{i-4} \\ &+ b_{i-3} a_{i-1} a_{i-2} P_{i-5} - \ldots \} \end{split}$$

and finally in a more compact notation, for i = n,

$$P_{n} = (c_{n} - \lambda)P_{n-1} - b_{n}^{2}P_{n-2} - a_{n}^{2}\{(c_{n-1} - \lambda)P_{n-3} - a_{n-1}^{2}P_{n-4}\} + 2\sum_{j=1}^{n-2} (-1)^{j+1}b_{n}b_{n-j} \left[\prod_{r=n-j+1}^{n} a_{r}\right]P_{n-j+2} . \quad (3.2)$$

Now since the polynomials  $P_0$ ,  $P_1$ ,  $P_2$ , ...,  $P_{n-1}$ ,  $P_n$  form a sequence consisting of the leading principal minors of  $|C - \lambda I|$ , 45 where C is a symmetric quindiagonal matrix, then they form a properly signed interleaved sequence of polynomials (i.e. all  $P_k(\lambda) > 0$  for a sufficiently large value of  $\lambda$  either positive or negative and the zeros of  $P_k(\lambda)$  strictly separate those of  $P_{k+1}(\lambda)$  and thus with the aid of the separation theorem (Wilkinson, 1965), it can be shown that the sequence of polynomials  $P_0$ ,  $P_1$ , ...,  $P_n$  form a Sturm sequence of polynomials in the interval  $(-\infty, +\infty)$ .

The fundamental property of such polynomials facilitate the calculation of the roots by the process of bisection, i.e. the number of disagreements in the sign  $s(\lambda)$  in the sequence  $P_i$ , i = 0, 1, 2, ..., n being equal to the number of roots of  $P_n(\lambda)$  smaller than  $\lambda$ .

From Gerschgorins' theorem, the eigenvalues are all contained in the union of the n intervals

$$c_i \pm (|b_i| + |b_{i+1}| + |a_i| + |a_{i+2}|), i = 1, 2, ..., n$$
 with

$$b_1 = b_{n+1} = a_1 = a_2 = a_{n+1} = a_{n+2} = 0.$$

Hence the expression

$$\max_{\min} \left\{ c_i \pm (|b_i| + |a_i| + |b_{i+1}| + |a_{i+2}|) \right\}, \qquad (3.3)$$

can be input to the bisection process as initial upper and lower bounds for the eigenvalues.

To carry out the above algorithm in floating point arithmetic without the fear of underflow and overflow occurring, we follow

$$p_i(\lambda) = P_i(\lambda)/P_{i-1}(\lambda), (i = 1, 2, ..., n)$$
 (3.4)

2.0588891,1;

1.7336869,1;

1.4616481,1;

1.1943311,1;

The polynomials  $p_i(\lambda)$  can be shown with a little analysis to satisfy the relationships,

$$p_{0} = 1,$$

$$p_{1} = (c_{1} - \lambda),$$

$$p_{2} = (c_{2} - \lambda) - b_{2}^{2}/p_{1},$$

$$p_{3} = (c_{3} - \lambda) - b_{3}^{2}/p_{2} - a_{3}^{2}(c_{2} - \lambda)/p_{2}p_{1} + 2a_{3}b_{2}b_{3}/p_{2}p_{1},$$

$$p_{n} = (c_{n} - \lambda) - b_{n}^{2}/p_{n-1} - a_{n}^{2}\{(c_{n-1} - \lambda)/p_{n-1}p_{n-2} - a_{n-1}^{2}/p_{n-1}p_{n-2}p_{n-3}\} +$$

$$2\sum_{j=1}^{n-2} (-1)^{j+1} b_n b_{n-j} \left[ (a_n/p_{n-j-1}p_{n-j}) \prod_{r=n-j+1}^{n-1} (a_r/p_r) \right].$$
 (3.5)

With the use of the modified sequence of polynomials  $p_i$ , i = 0, 1, 2, ..., n in (3.5), we find that the number of negative  $p_i$  now gives  $s(\lambda)$ , the number of eigenvalues smaller than  $\lambda$ .

The calculation of the products  $p_1p_2$ ,  $p_1p_2p_3$ , etc in the sequence (3.5) also requires careful consideration when  $\lambda$  is close to an eigenvalue to ensure numerical stability.

#### 4. Numerical results

The recursive algorithmic process given by the relationship (2.6) and (2.7) was checked for validity by obtaining the eigenvalues of the quindiagonal matrix

$$S = \begin{bmatrix} a^2 + bc, 2ab, & b^2, & 0\\ 2ca, & a^2 + 2bc, 2ab, & b^2, \\ c^2, & 2ca, & a^2 + 2bc, - - - b^2 \\ & - 2ca, & - a^2 + 2bc, 2ab, \\ 0 & - c^2, & 2ca, & a^2 + bc \end{bmatrix} = J^2$$

where J = tridiag(c, a, b). The eigenvalues of J are known to be

$$\lambda s = a + 2\sqrt{bc}\cos\{s\pi/(N+1)\}, \ s = 1, 2, ..., N$$
 (4.1)

An ALGOL program using equations (2.8) and (2.10) was completed for the Loughborough University ICL 1904A computer and a starting approximation of

$$\lambda_0 = [a + 2\sqrt{bc}\cos(s\pi/N)]^2$$

was used in the iteration process. The results obtained for the matrix  $S = J^2$  where J = tridiag (1, 2, 2) of order 10 correct to 7 significant places in decreasing order were as follows:

which agree exactly with the theoretical results obtained from using (4.1).

Similarly, an ALGOL procedure based on the program given by Barth, *et al.* (1967) which computes the eigenvalues of the  $(10 \times 10)$  test matrix, i.e.

$$\begin{bmatrix} 5 & -4 & 1 & & & & & & & & & & \\ -4 & 6 & -4 & 1 & & & & & & & & \\ 1 & -4 & 7 & -4 & 1 & & & & & & \\ & & & & 1 & -4 & 12 & -4 & & & 1 \\ & & & & & 1 & -4 & 13 & -4 \\ & & & & 1 & -4 & 14 \end{bmatrix}$$

by the method of bisection using the Sturm sequence of polynomials  $p_i$ , i = 1, 2, ..., n given by (3.6) yields the following results correct to 7 significant figures

```
9.4729464,0;
                   7.5412116,0;
                                       5.9764481.0:
                                                          4.3530204,0;
                   5.9900089, -1.
2.5718218,0;
Both ALGOL programs are presented in section 5.
5. ALGOL programs
procedure quindiageigen (a, b, cc, d, e, lambda1, n, eps);
value n;
integer n;
array a, b, cc, d, e;
real lambda1, eps;
comment Procedure determines by the Newton iteration method
   the eigenvalue of a pentadiagonal matrix where the array cc
   denotes the diagonal, b and d the lower and upper sub-diagonal,
   and a and e the lower and upper sub sub-diagonal elements.
   Iteration is continued until the eigenvalue lambda1 is obtained
   to an accuracy specified by eps, m being the iteration count.
begin
integer i, m;
real lambda2;
array c, p, pd, r, s[0:n];
13: for i := 1 step 1 until n do
  c[i] := cc[i] - lambda1;
end;
m := m + 1;
p[0] := 1; r[1] := s[1] := 1; p[1] := c[1];
r[2] := d[1]; s[2] := b[2];
p[2] := c[2] \times p[1] - b[2] \times d[1] \times p[0];
r[3] := d[2] \times p[1] - e[1] \times s[2];
s[3] := b[3] \times p[1] - a[3] \times r[2];
p[3] := c[3] \times p[2] - b[3] \times d[2] \times p[1] - a[3] \times e[1]
      \times c[2] + a[3] \times d[2] \times r[2] + b[3] \times e[1] \times s[2];
for i := 4 step 1 until n do
begin
  r[i] := d[i-1] \times p[i-2] - e[i-2] \times s[i-1];
  s[i] := b[i] \times p[i-2] - a[i] \times r[i-1];

p[i] := c[i] \times p[i-1] - b[i] \times d[i-1] \times p[i-2]
     -a[i] \times e[i-2] \times (c[i-1] \times p[i-3] - a[i-1] \times e[i-3] \times p[i-4]) + a[i] \times d[i-1] \times r[i-1]
      +b[i] \times e[i-2] \times s[i-1];
end:
pd\lceil 0 \rceil := r\lceil 1 \rceil := s\lceil 1 \rceil := 0;
pd[1] := -1; r[2] := s[2] := 0;
pd[2] := c[2] \times pd[1] - b[2] \times d[1] \times pd[0] - p[1];
r[3] := d[2] \times pd[1]; s[3] := b[3] \times pd[1];
pd[3] := c[3] \times pd[2] - b[3] \times d[2] \times pd[1] - p[2] +
     a[3] \times e[1];
for i := 4 step 1 until n do
  r[i] := d[i-1] \times pd[i-2] - e[i-2] \times s[i-1]:
  s[i] := b[i] \times pd[i-2] - a[i] \times r[i-1];

pd[i] := c[i] \times pd[i-1] - b[i] \times d[i-1] \times d[i-1]
     pd[i-2] - p[i-1] + a[i] \times e[i-2] \times
     p[i-3] - a[i] \times e[i-2] \times (c[i-1] \times pd[i-3] -
     a[i-1] \times e[i-3] \times pd[i-4]) + a[i] \times d[i-1] \times r[i-1] + b[i] \times e[i-2] \times s[i-1];
end;
lambda2 := lambda1 - p[n]/pd[n];
if abs((lambda2 - lambda1)/lambda1) < eps then goto 12;
lambda1 := lambda2;
goto 13;
12: end of quindiageigen;
procedure quindibisect (c, b, d, dd, beta, n, m1, m2, eps1, relfeh)
     res: (eps2, z, x);
value n, m1, m2, eps1, relfeh;
real eps1, eps2, relfeh; integer n, m1, m2, z;
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```
begin integer r, j;
comment c is the diagonal, b the sub-diagonal, d the sub sub-
                                                                                                                                       array p[0:n];
    diagonal, beta the squared sub-diagonal and dd the squared sub
                                                                                                                                       real prod, prod2, sum, prod p;
    sub-diagonal of a symmetric quindiagonal matrix of order n.
                                                                                                                                       z := z + 1
    Input to vectors b[i], beta[i], d[i] should begin with i = 2,
                                                                                                                                       comment sturm sequence;
    2, 3 and 3 respectively. The value of relfeh is machine dependent
                                                                                                                                       a:=0; p[0]=0;
    and is the precision of the arithmetic used, i.e., for a t-digit
                                                                                                                                       p[1] := c[\bar{1}] - x1;
    binary mantissa relfeh is of the order 2<sup>-t</sup>.
                                                                                                                                       if p[1] < 0 then a := a + 1;
    The eigenvalues lambda[m1], \ldots, lambda[m2], where m2 is
                                                                                                                                       p[2] := (c[2] - x1) - beta[2]/(if p[1] # 0
    not less than m1 and lambda[i + 1] is not less than lambda[i],
                                                                                                                                               then p[1] else relfeh);
    are calculated by the method of bisection and stored in the
                                                                                                                                       if p[2] < 0 then a := a + 1;
                                                                                                                                       p[3] := (c[3] - x1) - beta[3]/(if p[2] # 0
    vector x. Bisection is continued until the upper and lower
    bounds for an eigenvalue differ by less than eps1, unless at some
                                                                                                                                               then p[2] else relfeh)
    earlier stage, the upper and lower bounds differ only in the
                                                                                                                                       -dd[3] \times (c[2] - x1)/(if(p[2] \times p[1]) # 0
    least significant digits. eps2 gives an extreme upper bound for
                                                                                                                                               then (p[2] \times p[1]) else relfeh)
    the error in any eigenvalue, but for certain types of matrices
                                                                                                                                       +2 \times d[3] \times b[2] \times b[3]/(if(p[2] \times p[1]) # 0
    the small eigenvalues are determined to a very much higher
                                                                                                                                               then (p[2] \times p[1]) else relfeh);
    accuracy. In this case, eps1 should be set equal to the error
                                                                                                                                      if p[3] < 0 then a := a + 1; prodp = p[1] \times p[2];
    to be tolerated in the smallest eigenvalue. It must not be set
                                                                                                                                       For i := 4 step 1 until n do

begin

sum := 0;
prod 2 := 1;
prodp := prodp \times p[i-1];
for j := i-2 step -1 until 1 do

begin

prod := 1;
For r := i-j+1 step 1 until i do prod := prod \times d[r];
prod 2 := prod2 \times p[i-j-2];
sum := sum + 2 \times ((-1)\uparrow(j+1)) \times b[i-j] \times prod \times prod 2;
end j := (c[i] - x1) - beta[i]/(if p[i-1] \# 0)

then p[i-1] else relfeh) - dd[i] \times ((c[i-1] - x1)/(if (p[i-1] \times p[i-2])) \# 0

then (p[i-1] \times p[i-2]) \# 0 then (p[i-1] \times p[i-2]) \# 0

(p[i-1] \times p[i-2]) \# 0 then (p[i-1] \times p[i-2]) \# 0

(p[i-1] \times p[i-2]) \# 0 then (p[i-1] \times p[i-2]) \# 0

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(p[i-1] \times p[i-2]) \# 0 then (p[i-1] \times p[i-2]) \# 0

(p[i-1] \times p[i-2]) \#
                                                                                                                                      for i := 4 step 1 until n do
    equal to zero;
                                                                                                                                       begin
begin real h, xmin, xmax; integer i;
   comment Calculation of xmin, xmax;
    d[1] := d[2] := 0;
    dd\lceil 1 \rceil := dd\lceil 2 \rceil := 0;
   beta[1] := b[1] := 0;
   xmin := c[n] - abs(b[n]) - abs(d[n]);
   xmax := c[n] + abs(b[n]) + abs(d[n]);
       h := abs(b[n-1]) + abs(d[n-1]) + abs(d[n]);
   if c[n-1] + h > xmax then xmax := c[n-1] + h;
   if c[n-1] - h < xmin \text{ then } xmin := c[n-1] - h;
   for i := n - 2 step -1 until 1 do
   begin
       h := abs(b[i]) + abs(d[i]) + abs(b[i+1]) +
           abs(d[i+2]);
       if c[i] + h > xmax then xmax := c[i] + h;
       if c[i] - h < xmin then xmin := c[i] - h;
   eps2 := relfehx(if xmin + xmax > 0 then xmax else -
       xmin);
   if eps1 < 0 then eps1 := eps2;
   eps2 := 0.5 \times eps1 + 7 \times eps2;
   comment Inner block;
                                                                                                                                     if p[i] < 0 then a := a + 1;
                                                                                                                                  end i;
   begin integer a, k; real xl, xu, xo; array wu[m1:m2],
                                                                                                                                 if a < k then
      xo := xmax;
                                                                                                                                 begin if a < m1 then xu := wu\lceil m1 \rceil := x1
      for i := m1 step 1 until m2 do
                                                                                                                                 begin xu := wu\lceil a + 1 \rceil := x1;
      begin x[i] := xmax; wu[i] := xmin;
                                                                                                                                 if x[a] > x1 then x[a] := x1;
      z := 0;
                                                                                                                                 end;
      comment Loop for the kth eigenvalue;
                                                                                                                                 end;
      for k := m2 step -1 until m1 do
                                                                                                                                 else xo := x1;
      begin xu := xmin;
                                                                                                                             end x1;
          for i := k step -1 until m1 do
                                                                                                                             x[k] := (xo + xu)/2;
          begin if xu < wu[i] then
                                                                                                                         end k;
              begin xu := wu[i]; goto contin
                                                                                                                     end inner block;
              end
                                                                                                                 end quindibisect;
          end i;
          contin: if xo > x[k] then xo := x[k];
                                                                                                                 Acknowledgements
             for x1 := (xu + xo)/2 while xo - xu > 2 \times relfeh
                                                                                                                 The author is indebted to Lorna A. Chester and R. G. Turner
```

## References

array c, b, d, dd, x, beta;

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 $\times (abs(xu) + abs(xo)) + eps1$  do