Quasi-Equifrequent Group Generation and Evaluation

E. J. Yannakoudakis and A. K. P. Wu

Postgraduate School of Computer Science, University of Bradford, Bradford, West Yorkshire BD7 1DP, UK

The frequency of occurrence and other statistical results derived thereupon from unique items in collections such as letters, words and records has recently formed the basis for the design of optimal information structures. A fundamental theorem of information science states that the information representing capability of a set of symbols is maximized when the probability of occurrence of any symbol in the available set becomes the same. Equifrequency however is very rarely encountered in real applications and it is in many cases desirable to have sets of items or symbols which are equifrequent within a certain deviation i.e. quasi-equifrequent. This paper presents an algorithm for generating equifrequent sets and evaluates and compares the efficiency and accuracy of (a) the entropy and (b) the variance concepts for measuring the degree of quasi-equifrequency in a set. Tests are carried out on the occurrence of the letters A–Z (out of a total of 7,908,100 letters) and on 244 unique subfields (out of a total of 1,113,447 bibliographic record subfields) and an absolutely equifrequent set of subfields is presented.

INTRODUCTION

Basic works on communication and information theory provide simple generalizations regarding efficiency in transmission and storage of information. Although the mathematical theory of communication appeared nearly thirty years ago, it is only recently that an attempt was made to reinterpret the theory and to investigate its implications for information science. Lynch reasserts that Shannon's first statement about the equifrequency of symbols and therefore about rectangular frequency distributions, stands as the ideal.

The aim of this paper is to investigate methods of equifrequent set generation and in particular to compare the efficiency and accuracy of the use of (a) the entropy and (b) the variance concepts for measuring the degree of quasi-equifrequency among a set of groups of symbols. Since absolutely equifrequent groups are rarely encountered in real applications, the term 'quasi-equifrequent' is used here to describe all intermediary arrangements prior to the one that can be characterized as optimal.

For testing purposes two different sets of 'symbols' are used: (1) The 26 letters of the English alphabet and their frequencies as calculated by Yannakoudakis out of a total of 7,908,100 letters.³ (2) The frequency of occurrence of 244 different MARC (Machine Readable Catalogue) record subfields. A BNB (British National Bibliography)⁸ file of 31,369 records was used and the frequency of occurrence of all unique fields and subfields was calculated out of a total of 1,113,447 subfields on the lines described by Ayres and Yannakoudakis.⁴

It is by no means unrealistic to consider a MARC subfield as a symbol since it is the basic element from which records are built, in more or less the same manner as words are made from letters of an alphabet. It is believed that this assumption will lead to the design of optimal record structures and hence efficient file structures.

PROBLEM FORMULATION

'Grouping' is defined here as the mapping of the alphabet

$$\mathbf{A} = \{\alpha_1, \alpha_2, \ldots, \alpha_M\}$$

(where M = 26 for the letters and M = 244 for the MARC subfields) onto another alphabet

$$\mathbf{G} = \{\mathbf{g}_1, \mathbf{g}_2, \ldots, \mathbf{g}_N\}$$

such that the groups

$$\mathbf{g}_1 = \{\alpha_i, \ldots, \alpha_i\}$$

$$\mathbf{g}_2 = \{\alpha_k, \ldots, \alpha_l\}$$

$$\mathbf{g}_N = \{\alpha_m, \ldots, \alpha_M\}$$

are equiprobable within an acceptable deviation such that

$$c(\mathbf{g}_i) = c(\mathbf{g}_i) + \delta_{ii} \tag{1}$$

where $c(\mathbf{g}_i)$, $c(\mathbf{g}_j)$ represent the cumulative frequencies of groups \mathbf{g}_i and \mathbf{g}_j respectively, and ideally, δ_{ij} is at a minimum. The problem then is how to calculate the degree of quasi-equifrequency among the members of \mathbf{G} so that comparisons between alternative arrangements of all $\alpha_i \in \mathbf{G}$ can be made in order to choose the optimal. One criterion would be to minimize the variance of all $\mathbf{g}_i \in \mathbf{G}$, another to maximize the entropy of the distribution. Nugent and Vegh formulate the problem similarly but do not consider the use of entropy in their experiments.

The variance method utilizes the basic distributional properties of the data set. When the items are arranged in groups, the variance of the distribution is at minimum if the groups are so arranged that their total frequencies are most evenly distributed. If we denote the mean frequency of the group set by \bar{f} then the variance of the distribution is

$$\sigma^2 = 1/N \sum (c(\mathbf{g}_i) - \bar{f})^2 \tag{2}$$

Thus the variance method aims to minimize the function

$$\sum (c(\mathbf{g}_i) - \bar{f})^2 \tag{3}$$

The entropy method utilizes Shannon's expression

$$-H = \sum_{i=1}^{N} P(\mathbf{g}_i) \log_2 P(\mathbf{g}_i)$$
 (4)

where $P(\mathbf{g}_i)$ is the probability of occurrence of group \mathbf{g}_i . If the groups are absolutely equifrequent then we have a maximum entropy

$$-H_{\text{max}} = N[1/N\log_2{(1/N)}] = \log_2{1/N}$$
 (5)

Therefore the relative entropy can be obtained as the fraction $-H/-H_{\text{max}}$ or relative entropy

$$r = \frac{1}{\log_2(1/N)} \sum_{i=1}^{N} P(\mathbf{g}_i) \log_2 P(\mathbf{g}_i)$$
 (6)

Thus the entropy method aims to maximize $r(0 \le r \le 1)$.

Brack et al. used the relative entropy to measure the quasi-equifrequency of character strings (digrams, trigrams, tetragrams etc.) obtained from a number of bibliographic record files.⁶ Although each measure has in the past been used in one application or another, a direct comparison of the efficiency of the two has not been carried out, and apart from Nugent and Vegh,⁵ no detailed description of an algorithm to generate alternative quasi-equifrequent groups is available.

EXPERIMENTAL RESULTS

Given a set of M items in a collection, the algorithm to generate a number of quasi-equifrequent groups will require the following input: (a) identification of each item; (b) frequency of each item; (c) starting number of groups and (d) finishing number of groups. Regardless of the measure used the algorithm will terminate, optionally, upon the fulfilment of one of the following conditions, whichever appears first: (1) finishing number of groups is reached or (2) an absolutely equifrequent group set is generated.

Following a number of considerations and empirical investigations the algorithm was designed and implemented as described below. Although the method cannot guarantee an optimum solution, it will always converge to a near optimal solution. Total enumeration of all possible arrangements in order to choose the optimum would in any case be impractical due to the time constraint involved.

The algorithm

- (1) Sort items by frequency of occurrence in descending order.
- (2) Allocate appropriate storage areas/slots for cumulative frequencies and initialize to zero. (A slot thus becomes synonymous to a group).
- (3) Perform the following steps until all frequencies in the sorted list have been exhausted: (i) Go through all storage slots and identify the slot with minimum cumulative frequency; (ii) Add next frequency in sorted list to the slot identified in step (i) above.

- (4) Calculate the variance or relative entropy for the groups formed.
- (5) Tentatively switch the items of each group with all items of every other group and calculate the resultant variance or entropy immediately after each switch. The best improvement, if any, subject to Eqns (3) or (6), from all switches made is then recorded and the actual switch then takes place. If an improvement is made then step (5) is repeated else step (6) is entered. With the aid of an algorithmic language step (5) becomes:

for all $g1 \in G$ do $\neq g1$, g2 are subsets within $G \neq$ for all $(q2 \in G \text{ and } q1 \neq q2)$ do for all $a \in g1$ do $\neq a$, b are elements within $g1, g2 \neq$ for all $b \in g2$ do **begin** gt1 := g1 - a + b; gt2 = g2 + a - b;Gt = G + gt1 - g1 + gt2 - g2; $v := 1 - entropy (Gt); \not\subset or v := variance(Gt)$ if appropriate ⊄ if v < v min then begin v min = v; record (a, b, g1, g2)end if end od od od od; a2 = a2 + a - b; g1 = g1 - a + b;

(6) If variance becomes zero or entropy reaches one or the finishing number of groups is reached, then stop. Else increment the number of groups by one and return to step (2).

(Note. The switching of items is made subject to the following rules which help to improve the efficiency of the program: (a) items with equal frequencies are not switched; (b) items in single item groups are not

Table 1. (MARC fields) An arrangement into six absolutely equifrequent groups (A three digit code identifies the field and a letter the subfield)

```
400v
710i
        710H
                6100
                                9000
                                        900H
711A
411V
                                700C
610B
410E
        690H
018A
400T
                600E
                        600c
                610H
                600H
                                 1000
        710E
640s
100b
                69 0M
                                                          7405
        710U
                                 400C
                690K
TOTAL
        FREQUENCY =
                                196050
                                 700 H
                008-
        690W
002=
1106
790 A
                245H
900C
                                         600X
410W
                                         7000
                400U
                                740V
                               196059
TOTAL
        FREQUENCY =
260A
                                 300B
                                         300E
021B
900F
                041A
640X
                                 610¢
                                         650Y
700E
        4401.
7100
        110h
                                 610G
9101
TOTAL
        FREQUENCY =
                                196050
450A
        260B
                        300A
                                 050A
60 0 y
        690V
                                 690x
                440v
100F
711I
        600T
                600Z
TOTAL FREQUENCY =
                               196050
```

Table 2. (MARC fields) An arrangement into nine absolutely equifrequent groups

690Z 250b 610u Total	043A 651X 440U 700T 900D 111C FREQUENCY =	710A 690G 810A	790A 911Z 130706	690!! 610B	110C 111E	690x 740p	900U 740P	505A 710H
69 0A 110H 69 0K TOTAL	910A 910X 651Z 410W 243S 411V FREQUENCY =	440A 110E 810T	900x 600c 911c 130706	021A 610D 910J	018A 740S	100c 911J	700C 100D	250c 710J
692A 710B 110G TOTAL	015A 050A 410C 600F 61CH 710G FREQUENCY =	245E 900F 640Q	6901 6001 611J 130706	900Z 400V 611X	021B 513A 710V	610A 711J	41 NU 84 NW	910u 410T
082B 022A 7400 Total	300C 300B 111K 110L 645A 110D FREQUENCY =	504A 745A 410E	500A 002- 700h 130706	651A 640X 410H	900H 700V 610K	945x 110k 490w	840A 110J	245F 243A
260A 610C 711; TOTAL	001- 100H 110B 111J 110H 710I FREQUENCY =	700A 640S 740V	2458 710F 645X 130706	010A 600E 243p	490A 911X 610I	690Y 240P 411J	041A 900E	410A 521A
650A 410V 240Q TOTAL	008- 100A 111A 518A 600Z 910B FREQUENCY =	245D 640A 400C	650z 100f 410h 130706	245G 690F 410G	910C 910H 610Y	511 A 910 G 411 U	600H 700F	240 A 610 Z
260B 600X 700U TOTAL	350A 690D 7101 080A 710U 411A FREQUENCY =	700H 910E 640R	503A 400T 245C 130706	260b 900c 710T	110A 240S 910K	017A 700F 9101	245H 711K	710c 2400
083A 650Y 710K TOTAL	260C 300A 710L 100E 911I 745V FREQUENCY =	650x 400A 610G	900A 1111 640Z 130706	945A 610E 911E	945Z 610T 610J	600A 740A	440V 110I	651Y 600D
082A 240R 710D TOTAL	245A 083B 690F 041B 740Q 400U FREQUENCY =	300E 910D 711E	910Z 400H 243R 130706	690C 911A 611A	250A 690E 611K	690v 910f 640p	690H 711A	610x 911K

switched because this can only decrease the degree of quasi-equifrequency within the group. This decrease will be due to the fact that all single item groups will involve items of higher relative frequency than any other item of a multi-item group.)

Test results have proved that in approximately 90% of the cases the terminating condition embodied in step (5) is fulfilled in one pass. The other 10% of the cases involve less than 9 loops in step (5).

A number of programs were written to implement both methods and record statistical and other information which enabled comparative evaluation under the following main factors: (i) Accuracy of results, (ii) Time, (iii) Sensitivity. For our purpose it was considered appropriate to generate between 5 and 45 groups for all MARC subfields and between 4 and 20 groups for the letters A-Z. Experiments carried out proved that both methods

Table 3. (Letters A-Z) An arrangement into nine quasi-equifrequent groups

LETTERS	TOTAL FREQUENCY
EZX	874703
AM.	874268
NUV	883046
TPUQ	874703
IBK	677821
ОН	887511
R C	885749
SYG	871610
LDFJ	879345

give similar results in terms of the actual measure used in each case. This is particularly obvious between 4 and 9 groups as shown in Figs 1 and 3 and between 5 and 12 groups as shown in Figs 2 and 4. In actual fact absolutely equifrequent groupings were obtained in 6 and 9 groups for the MARC subfields with both methods and the distributions are presented in Tables 1 and 2.

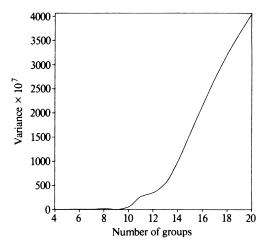


Figure 1. Variance vs number of groups (Letters A-Z).

It is interesting to note that with the frequencies of the letters A-Z no absolutely equifrequent groups could be achieved. An example of this is presented on Table 3 which contains the results for 9 groups.

Some interesting results were obtained when the time involved in each method was considered in our comparisons. Table 4 contains the results for the letters A-Z where it can be seen that as the number of groups

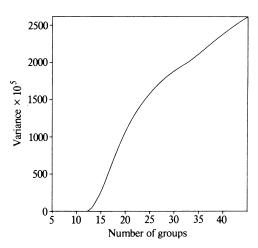


Figure 2. Variance vs number of groups (MARC fields).

increase the run-time of the variance method in comparison with the entropy method decreases from 30.17% in 4 groups to 21.01% in 20 groups. Table 5 contains the results from 5 up to 45 groups for the MARC subfields. Here the variance proves to be, on average, 33% more efficient (in terms of run-time) than the entropy. This can be explained by the fact that the time of fixed overheads (e.g. switching of items) becomes significant in the

Table 4. Time used by relative entropy and variance methods (letters A-Z)

No. of groups	Entropy	Variance	Diff.	
	(s.)	(s.)	(s.)	
4	2.183	1.677	0.506	
5	2.500	1.923	0.577	
6	2.765	2.135	0.630	
7	3.015	2.340	0.675	
8	3.327	2.605	0.722	
9	3.652	2.887	0.765	
10	3.777	3.023	0.754	
11	3.700	2.905	0.795	
12	3.675	2.888	0.787	
13	2.992	2.423	0.569	
14	2.745	2.195	0.550	
15	2.960	2.375	0.585	
16	2.950	2.380	0.570	
17	2.715	2.215	0.500	
18	2.700	2.220	0.480	
19	2.870	2.370	0.500	
20	2.684	2.218	0.466	

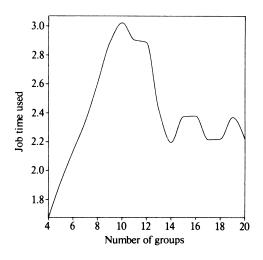


Figure 5. Time vs number of groups (Letters A-Z).

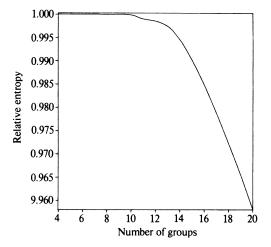


Figure 3. Entropy vs number of groups (Letters A–Z).

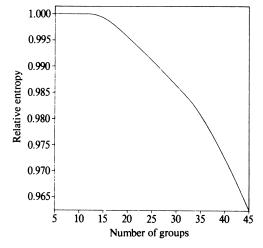


Figure 4. Entropy vs number of groups (MARC fields).

Table 5. Time used by relative entropy and variance methods (MARC fields)

No. of groups	Entropy (s.)	Variance (s.)	Diff. (s.)
5	148.53	111.95	36.58
6	155.64	116.96	38.68
7	161.59	121.02	40.57
8	165.25	124.21	41.04
9	169.49	127.02	42.47
10	172.30	129.62	42.68
11	176.56	131.79	44.77
12	179.26	133.80	45.46
13	179.12	134.07	45.05
14	181.35	136.00	45.35
15	181.19	136.10	45.09
16	184.23	138.14	46.09
17	186.87	139.95	46.92
18	189.33	141.88	47.45
19	191.16	143.67	47.49
20	193.92	145.48	48.44
21	196.35	146.60	49.75
22	198.51	148.20	50.31
23	198.43	148.42	50.01
24	199.00	150.02	48.98
25	199.90	150.03	49.87
26	202.36	151.52	50.84
27	203.37	152.87	50.50
28	206.04	154.57	51.47
29	206.39	154.41	51.98
30	208.29	155.68	52.61
31	207.15	155.30	51.85
32	203.57	152.45	51.12
33	188.68	142.35	46.33
34	191.35	143.76	47.59
35	193.21	145.71	47.50
36	195.52	146.73	48.79
37	193.30	145.36	47.94
38	195.29	146.93	48.36
39	197.24	148.24	49.00
40	195.34	146.99	48.35
41	190.78	143.88	46.90
42	190.46	143.92	46.54
43	192.75	145.67	47.08 49.67
44 45	195.46	146.79	48.67
40	196.89	148.24	48.65

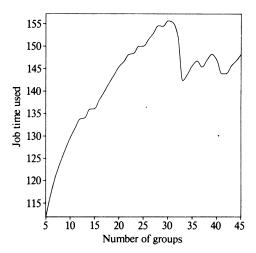


Figure 6. Time vs number of groups (MARC fields).

calculation of the overall time when the size of the collection of items is small. However, when the collection is large, the time of fixed overheads becomes negligible compared with the time taken for the other functions performed.

Figures 5 and 6 show a graphical representation of the time indicated on Tables 4 and 5, respectively, for the variance method, the pattern of which was found to be very similar to the entropy method. In both cases the time increases rapidly then decreases rapidly and finally levels off in a fluctuating pattern. We can explain this as follows: as the number of groups increases, the number of tentative switches among groups increases accordingly. However, this process reaches a turning point (see between 8 to 10 groups in Fig. 5 and between 30 to 32 groups in Fig. 6) where, as the number of groups continues to increase, the number of single item groups increases and this involves less tentative switches between individual groups (i.e. single item groups), the latter being a rule of the algorithm. Therefore the time taken for an arrangement decreases accordingly.

The sensitivity of each method was then studied in terms of the variation of each measure from one tentative switch to the next and from one arrangement to the other. To clarify the concept 'sensitivity', in its present context, let x_n be the measure used (either variance or entropy) for arrangement n and x_{n+1} be the measure of the following arrangement. Then the difference becomes much smaller in the case of the entropy as its value approaches 1 than in the case of the variance. The entropy is thus characterized as being more insensitive since it successively becomes more and more difficult to choose the best among a number of arrangements produced. The results, therefore, in view of the fact that the final groupings produced by both methods are similar, clearly indicate the superiority of the variance method in terms of speed, flexibility and reliability.

AREAS OF APPLICATION

It is hoped that the results presented herewith will be of value to communication engineers and information scientists working towards efficient transmission and communication. The variety generator seeks to reflect the microstructure of data elements in their description for storage and search, and takes advantage of the consistency of statistical characteristics of data elements in homogeneous data bases.² It is believed that the quasiequifrequent algorithm can serve as a useful tool for analysing these data elements.

Research into coding for optimal record control as presented by Yannakoudakis et al. will be able to utilize the present results in order to generate codes for record identification.⁷ This could be achieved by assigning a unique symbol to each of the letter sets of Table 3 which will then be used in the code upon the occurrence of any of the letters in a specific set. For example, given the following assignments:

EZX NUV 2 **TPWO** 3 **IBK** 4 **LDFJ**

The record title EQUIFREQUENT CODING will produce a five digit code 03248.

A fairly recent approach to the optimal file design has been to consider the statistical information of the items concerned and this has in all cases been their frequency of occurrence. If, however, this is supplemented by the frequency of access and particularly co-access it is believed that the use of the quasi-equifrequency generation algorithm will partition the items in an optimal arrangement and hence enable optimal placement on storage devices such as magnetic discs and other mass storage devices. Further research on this methodology is at present being carried out at the Computer Centre of this University.

REFERENCES

- 1. C. E. Shannon, A Mathematical Theory of Communication, Bell Syst. Tech. J. 27, pp. 379-423, 623-656 (1948).
- 2. M. F. Lynch, Variety Generation—A Reinterpretation of Shannon's Mathematical Theory of Communication, and its Implications for Information Science, J. Am. Soc. Inf. Sci., pp. 19-25 (1977).
- 3. E. J. Yannakoudakis, Towards a Universal Record Identification and Retrieval Scheme, J. Informatics, 3 (No. 1), pp. 7-11 (1979).
- F. H. Ayres and E. J. Yannakoudakis, The Bibliographic Record: An Analysis of the Size of its Constituent Parts, Program 13 (No. 3), pp. 127–142 (1979).
- 5. W. R. Nugent and A. Vegh, Automatic Word Coding Techniques

- for Computer Language Processing. Vol. 1. Rome Air Development Centre, RADC-TDR-62-13 (1962)
- E. V. Brack, D. Cooper and M. F. Lynch, The Stability of Symbol Sets Produced by Variety Generation from Bibliographic Data, *Program, 2* (No. 2), pp. 64–77 (1978).
- 7. E. J. Yannakoudakis, F. H. Avres and J. A. W. Huggill, Character Coding for Bibliographical Record Control, The Comput. J. 23 (No. 1), pp. 53–60 (1980)
- 8. British Library, UK MARC Manual, First Standard Edition (1975).

Received November 1980

© Heyden & Son Ltd, 1982