This is not easy to derive from the basic Ord-Smith procedure. This is the only occasion the author has had to compare two relational expressions in a Pascal program!

6. PERMUTATIONS WITH REPEATED MARKS

Another related problem is that of generating permutations of marks some of which may be repeated. The procedures of Figure 1 and Figure 3 produce the full n! permutations, with many repetitions. It is usually desirable that these duplicates be eliminated, so that the permutations generated for p = AAB are AAB, ABA and BAA. This is easily accomplished with the new procedure, by what amounts to a backtracking process: at each level we simply skip an element which has already been chosen. It will always be the one chosen immediately prior to the one being considered. A simple condition:

$$(i = k)$$
 or $(p[k] <> p[i])$

determines whether the mark in p[k] is a valid choice. The procedure is given in Figure 6.

To adapt the Ord-Smith version also requires similar treatment to that required for backtracking. It requires the rather complex inner loop below.

```
for i := k to n do
begin
  Swap(p[i], p[k]);
  if (i = k) or (p[k] <> p[i]) then
     begin
       if k = n then ProcessPerm(p, n) else
         Choose(k+1);
       if i <> n then Reverse(p, k + 1, n)
  else if i = n then Reverse(p, k + 1, n)
end
```

7. SOME OBSERVATIONS

The title of this paper is somewhat facetious. Of course, this algorithm does reverse the elements of p. However, it does so not with a Reverse statement but with a series of distributed Rotate statements, and this is its advantage. A call to Choose has a null effect on p, and therefore can be skipped if required without any compensating action. When the Rotates are combined into a Reverse, on the other hand, a call to Choose reverses p, so that if the call is to be skipped this reversal must be simulated. This gives complexity to the resulting procedure as the examples above show. The reader is referred to Wilson⁷ for further evidence of this.

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