

the empirical results obtained, namely an $O(N^{\frac{3}{2}})$ average-case bound for Shellsort using any almost geometric increment sequence for which consecutive increments are relatively prime. Any technique used in this proof would probably also work for Sedgewick's increment sequence. Indeed, we conjecture that for $O(\log N)$ increment sequences, a $\Theta(N^k)$ worst-case running time translates into a $\Theta(N^{(k+1)/2})$ average-case running time. This result has been proven for poor increment sequences, where consecutive increments are divisible ($k = 2$), and seems to apply for the increments in Sections 3 ($k = \frac{3}{2}$) and 4 ($k = \frac{4}{3}$). If this were the case, then combined with the likely (though unproven) lower bound on $\Omega(N^{1+\epsilon/\sqrt{\log N}})$ for the worst-case running time of Shellsort¹⁸ (with $O(\log N)$ increments), we would get an $\Omega(N^{1+\epsilon/\sqrt{\log N}})$ lower bound for the average-case running time of Shellsort.

Another important question concerns the fits themselves. Although they are very accurate in general, for values of N near an increment, the fits are all consistently underestimates, and for values of N halfway between increments, our fits are all consistently overestimates. Indeed, the error in the fit seems to be a fairly smooth curve that oscillates from positive to negative and depends on distance of N from the nearest increment. We have thus far been unable to determine the form of this error.

Finally, and probably most importantly, our results suggest a direct link between the theoretical bounds obtained in Refs 7 and 17 and suggest that some new increment sequence might exist which would make Shellsort run in, say, $O(N^{\frac{2}{3}})$ expected time, and also give a practical improvement. Such an improvement in Shellsort could make it even faster than quicksort.

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M. A. WEISS

School of Computer Science, Florida International University, University Park, Miami, FL 33199, USA

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